

THE CHALLENGE

The 2008 Challenge Hike will follow a similar format to last year's successful and well-attended event. Whether you are new to C20 or an old hand please read this leaflet carefully. The Chiltern 20 Challenge Hike is open to all Scout Association Members in the Scout Troop Section not having reached their 15th birthday. The Challenge is a test of physical ability as well as good orienteering. Please ensure that each member of your team reads this leaflet and understands the rules of the event before the team is entered.

Your team must comprise between three and five Scouts, adults may accompany the team in the circumstances specified in the entry form. Should one of the team wish to retire, the remainder may continue as long as at least two Scouts and the adult(s) are still walking. If not those wishing to continue must join up with other walkers. Any incomplete team will not, however, qualify for the trophy; the complete team that started must finish together to qualify for a trophy.

Taking part in the event may enable the competitors to gain The Fitness Challenge Badge (see website for more details).

ROUTE



The route will not be disclosed before the start so all teams will begin with an equal chance. The team leader will be given a list of six figure grid references where we will have manned checkpoints. Each team must report to all checkpoints, in the given order, as well as the finish.

The route between checkpoints will be up to the discretion of the team, they

MUST obey the Country Code and Highway Code at all times. The use of footpaths are to be encouraged where possible. For the route this year you will require one Ordnance Survey 'Landranger' map number 165 or 'Explorer' map number 181 Chiltern Hills North (Explorer map recommended).

Walkers will be timed in and out of some of the checkpoints where navigation training will be given by the GLN Mountaineering Team. These sessions do not form part of the competition but are designed to make the event more interesting and improve the team's ability to navigate. The time spent WILL NOT count towards the overall time taken to complete the event.

All teams must report to the start by 07.30hrs on Saturday 11th October 2008. The first team will start at 08.00hrs after a strict kit check, the remaining teams will follow at two minute intervals.

The start and finish of the walk is Northchurch Social Centre, Bell Lane, Northchurch, Berkhamsted, Herts HP4 3RD. OS map 165 Grid Ref 974 087. The presentation ceremony will start at 18.00hrs, teams will be able to depart at approximately 18.30hrs.

NOTES

Each team must wear suitable clothing, which DOES NOT INCLUDE JEANS OR THIN CORDS as these offer very little protection in adverse weather conditions. The kit includes BOOTS OR STRONG SHOES. Trainers will NOT be permitted. Good waterproofs are essential, plus a light packed lunch. Drink will be supplied at most checkpoints. Please carry a mug.



Each team must carry a first aid kit, a torch (with spare batteries) OS Landranger map 165 or Explorer map 181 and a compass, plus a watch and a phone card/money.

Mobile phones may be carried but are only to be used in an emergency. Mobiles are not to be used to contact supporters for route advice or other assistance.

Competitors may wish to have a wash kit and a change of clothing for after the event; this may be left at the start.

After completion of the walk all teams will return to the finish for the evening meal followed by the presentation ceremony. All those who finish will be presented with a 'Chiltern 20' certificate, the fastest team and the runners-up will each receive a trophy, which they keep for one year. An 'Achievement' Trophy may be awarded, to be held for a year, to a team who, in the opinion of the organising committee, merit this special award.

Supporters will be very welcome to support their teams provided they do not:
- cause obstruction, walk with their team or interfere with the organisation of the event. The entry fee for this event is £7.00 per Scout which includes the evening meal – No charge is made for adults taking part in the walk. Please complete the entry form clearly and accurately and return together with a cheque made payable to 'Chiltern 20 Challenge' by 4th October 2008 to: Chris Foster, 24 Abbotshall Avenue, Southgate, London N14 7JX. Team entries received on time will have their start times displayed on the website www.scouts-gln-southern50.org.uk

If you have any questions or would like to offer help on the day please contact Chris Foster "Fozzy" on 020 8886 5992.

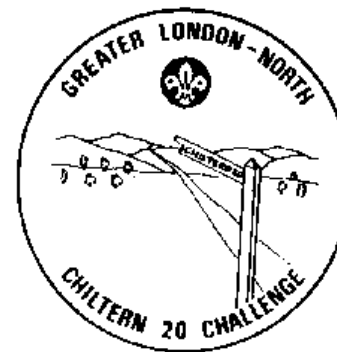
RULES

1. This event is open to any member of the Scout section not having reached their 15th birthday.
2. Wrist bands MUST be worn at ALL times and shown IMMEDIATELY UPON ARRIVAL AT THE FINISH.
3. Team members wishing to retire may do so only at a checkpoint where the Checkpoint Marshall will make the necessary arrangements.
4. The team may continue with two walkers plus an adult. If it does not, or two wish to continue, they must join with another team to form a scratch team of four or more. All finishers will receive a certificate but only complete teams can qualify for a trophy.
5. The checkpoints must be reached in the order given and a signature obtained. The team must keep together at all times. The time of the last team member is the one that will be recorded.
6. Time spent at each checkpoint will be included in the official finishing time, unless it is a training checkpoint.
7. Teams receiving help in any form (other than medical), including the use of communication equipment, will be disqualified. Adults walking with the team are *honour bound* not to lead the team but can coach and encourage the team and ensure walkers safety.
8. DO NOT cross or walk along any 'A' class roads except in an emergency, or where instructed to do so.
9. When walking across country obey the Country Code and have respect for people's property.
10. When walking along public highway obey the Highway Code and wear reflective clothing where it can be seen.
11. The organisers and officials have the right to stop the event and/or competitors from continuing at their discretion.
12. Teams MUST phone the emergency number if they do not reach the next checkpoint after two hours walking from the previous checkpoint.

FOR TEAM ENTRY FORM SEE
WEBSITE www.scouts-gln-southern50.org.uk
or CALL 020 8363 4819

Greater London - North

Scouts



Chiltern 20 Challenge

11th October 2008

Team Leaflet

www.scouts-gln-southern50.org.uk